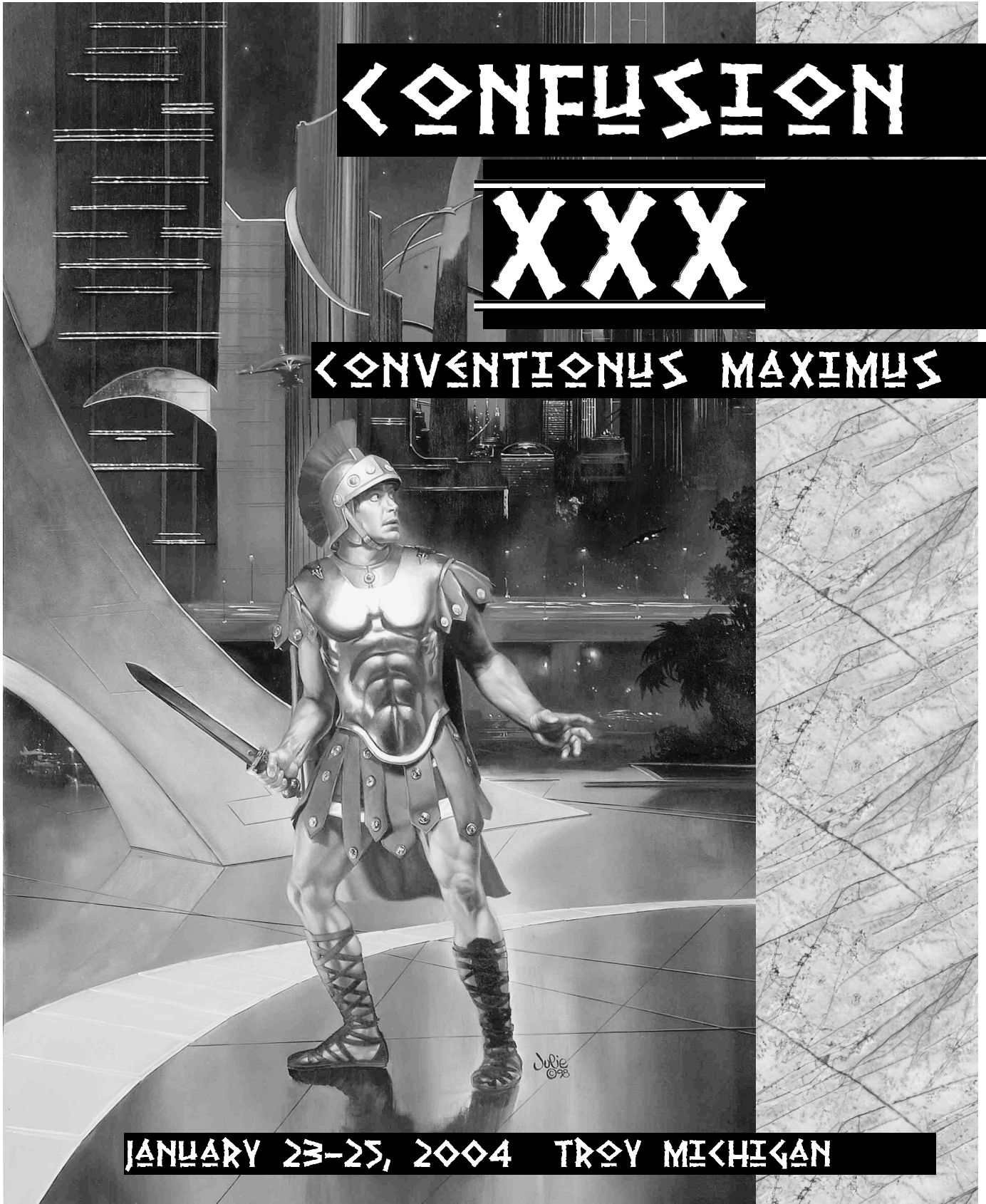


CONFUSION

XXX

CONVENTIONUS MAXIMUS



JANUARY 23-25, 2004 TROY MICHIGAN

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WELCOME TO CONFUSION XXX, CONVENTIONUS MAXIMUS



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Note from the Chair

Hi! Welcome to ConFusion!

This is our 30th ConFusion, -isn't it exciting? I've been excited about ConFusion XXX since over a year ago when three of the people I had nominated for guests of honor were selected by the club and then agreed to come! It's like a wish come true! I was nearly speechless with delight when Julie Bell called me up and said "It sounds like fun, so I think we'll come." That's the kind of moment that inspires people like me to volunteer so much time on conventions.

Really, the whole year has been full of moments like that, too numerous to list. Every hug one gets from Chuck is one of those moments, for example. It's nice to be working with a group of people who have so much fun dancing in their eyes - even when things got difficult or behind schedule (as they inevitably did) I could see that fun, waiting to spill out into a terrific con.

I want to express special thanks to Tammy, for sticking around with lots of advice and volunteerings of help. She's been trying to reduce her time commitment on ConFusion, so all she did this year was negotiate our contract with the new hotel, take notes at the concom meetings, run Pre-Con Registration, coordinate the parties, and be our Liaison to Geri Sullivan (!) You rock, lady, and you know it.

Speaking of the new hotel, we hope you like it. Please treat the hotel and staff with respect, and also be nice to the mundanes. We don't have the whole hotel, so there will be mundanes - try to make them welcome if they're curious and maybe we'll convert them yet!

Sadly, our old friend Hal Clement has gone on to the Elysian fields before us. Gather in the ConSuite to share memories of Hal as we drink to his honor.

To all the wonderful people who have worked so hard all year round on the committee, thank you! To everyone who is here this weekend as staff, running our departments, thank you! To everyone who signs up to volunteer right now, thank you! You make the con fabulous (and just plain possible), so stand tall - those who are about to have fun salute you!

If you have comments or suggestions, or wish to volunteer for next year's committee (hint), don't hesitate to grab my ear for a minute --but this is my first time chairing a con, so be gentle?

See you on the funway,

Anne Murphy
Convention Chair, ConFusion XXX

Schedule of Appearances

Friday

7pm Dennison I/II
Can You Create a
Writing Movement or
are They
Spontaneous?

8pm Salons F/G/H
Opening Ceremonies

Saturday

11am Salon G
Interview with Bruce

Noon Salon H
Technological
Development - Art,
Science, or
Crapshoot?

2pm Denn I/II
How Technology
Affects the Creative
Process

4pm Salon H
What's the Next Geek
Topic

5pm Salon H
Author Signings

Sunday

11am Concierge
Coffee with Bruce

12pm Denn I/II
Steam Punk

Pro Guest of Honor
Bruce Sterling

Bruce Sterling is the author of nine novels, three of which were selected as New York Times Notable Books of the Year. The Difference Engine, co-written with William



Gibson, was a national bestseller. He has also published three short-story collections and one nonfiction book, The Hacker Crackdown.

He edited the anthology Mirrorshades and has written for many magazines, including Newsweek, Time, Fortune, Harper's, Details, Whole Earth Review, Technology Review, Dwell, Frieze, World Art, and Wired, where he has been a contributing writer since its conception. In 1999, he won the Hugo Award in the short-story category. He recently wrote introductions to two books by Jules Verne.

He lives in Austin, Texas but has been known to answer email from cybercafes in Vienna, Valencia, Amsterdam, San Francisco, Seattle, and Dubrovnik.



Science Guest of Honor
Ron Westrum

Ron Westrum is Professor of Sociology and Interdisciplinary Technology at Eastern Michigan University, where he has taught for 31 years. A maverick sociologist, Prof. Westrum has specialized in the sociology of science, technology, innovation, and safety. Dr. Westrum's education took place at Ann Arbor High (1963), Harvard (cum laude 1966), and the University of Chicago (Ph.D 1972 Sociology).

After receiving his doctorate, he joined the Sociology Department at Eastern Michigan University and has continued to teach there, with visiting appointments at the University of Edinburgh and the University of Hawaii. His earliest studies were on the sociology of anomalies, including UFOs, sea-serpents, and ball lightning. About a dozen papers were written on the psychology of sightings, the sociology of reporting, and etc. A plenary lecture was given to the Meteoritical Society on historical meteoritics. He has been a long-time consultant to the Mutual UFO Network in sociology. He started, but never finished, a book on "hidden events," things that are not supposed to happen but apparently do!

Later studies focused on technology and particularly safety (aviation, nuclear, medical). Best known for his work with the aviation community and its corporate cultures, he has also consulted for a number of large and small technology-oriented organizations, such as NASA, General Motors and Lockheed Martin. He carried out a study of the Naval Weapons Center, published as a book by the Naval Institute Press: Sidewinder: Creative Weapons Development at China Lake (1999). This book, now in its third printing, has been the subject of lectures at the Sorbonne and the Naval War College. A frequent speaker at international meetings on systems safety, his ideas on "pathological, bureaucratic, and generative" organizations have traveled around the world.

Dr. Westrum lives in Ann Arbor with his artist wife Deb and two children, Max and Piper. He collects old drafting sets and loves tinkering around in his woodshop.

Schedule of Appearances

Friday

8pm Salons F/G/H
Opening Ceremonies

9pm Dennison I/II
Guests Meet the Fans

Saturday

10am Denn I/II
The Mars Society
Presents...

Noon Salon H
Technological
Development - Art,
Science, or
Crashshoot?

1pm Salon F
Social Science &
Science Fiction

3pm Salon F
Hidden Events

5pm Salon F
UFO Abduction
Workshop

Sunday

12pm Concierge
Coffee with Ron

Schedule of Appearances

Friday

8pm Salons F/G/H
Opening Ceremonies

9pm Dennison I/II
Guests Meet the Fans

Saturday

10am Salon H
Inspiration?
Everything!

2pm Salon G
Tattoo Round Table

8pm Salons
Masquerade Lightning
Round

9pm Salons
Masquerade Judging

Sunday

10am Concierge
Breakfast with Julie

1pm Salon F
How to Build a Career
in SF Art

Artist Guest of Honor
Julie Bell

During the past eight years, a bright star has been rising on the firmament of science fiction/fantasy art.

In this short period, Julie Bell has established herself as a force to be reckoned with, rubbing elbows with the top luminaries of the art world.

Born in Beaumont, Texas, her art studies always centered around drawing, especially of the human figure. Her unique sense of color and dramatic composition puts her paintings in a class by themselves. Her, by now, legendary “metal flesh” has the fluency of water and the hardness of steel while maintaining the sensual softness of the skin. This magical effect has become her unmistakable trademark.

A former competitive bodybuilder, Julie applies the same discipline and intensity to her art career. At the heart of her art is an element of empowerment and independence.

Collections of her paintings have appeared in book form, calendars, posters, trading cards, and other products too numerous to mention.





Fan Guest of Honor
Geri Sullivan

About Geri
by Priscilla Olson

First thing is that you have to understand that being around Geri is a little frightening.

It's not that Geri herself is frightening. But, being around her is – it *changes* you. It makes you see things differently; that can be kind of scary. And I'll get back to that, after I tell you more about her.

I could tell you that she's amazingly talented, and gave Minicon a lot of its magic over the years, and has helped keep it going during its rebirth via chairing it and running the weirdest, wildest, and most wonderful consuites around (Things on a stick! Aliens! Rockets! Shiny paper! Dancing Furbies! Et cetera, et cetera, et cetera.) She's a font of arcane knowledge, and you can learn all sorts of neat things by hanging around her – and even the most peculiar pieces of information become interesting when Geri talks about them. (I mean, some Pez dispensers have feet!!! Who knew?) She's a gifted graphic designer (using this skill in her mundane life and for the good of Fandom), who simply sees how to put disparate things together and make them work – and you'll *never* be able to figure out how she does it. (A memory.....rooming with her for a ConJosé meeting: Geri is head of the Hospitality Division, and I'm her somewhat bemused second-in-command. Geri's side of the room is strewn with fresh flowers and Hawaiian leis and Mexican piñatas and piles of colorful *things* and weird stuffed animals and scented foot powders and....and...and, well, all sorts of neat stuff. Mine has a small pile of paper notes and a crossword puzzle book. Ah, well.)

She lives in a place called Toad Hall (OK, she's in the process of moving....talk to her about that too!) which is wondrous indeed.

But – all these things really don't tell you much about Geri. That's because Geri is a *person*, not a combination of the random bits of information about her. She's a one-in-a-million person at that.

continued...

Schedule of Appearances

Friday

8pm Salons F/G/H
Opening Ceremonies

9pm Dennison I/II
Guests Meet the Fans

Saturday

11am Salon H
30 Years of Fanzines

3pm Lobby
High Weirdness in the
Dealer's Room

5pm Denn IV
Iron Artist for Kids

11pm Pool
SMOFing in the Hot
Tub

Sunday

12pm Denn IV
Toad Hall Toys

4pm ConSuite
Dead Dog Party

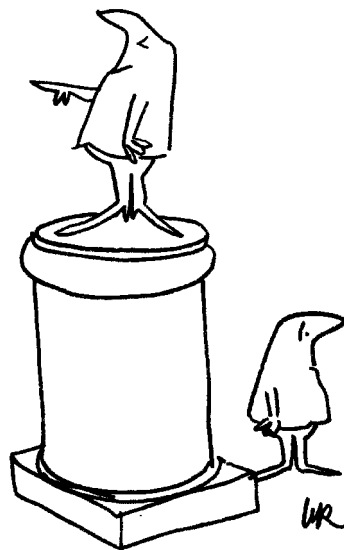
She has more energy (especially after midnight) than the average two-year-old, and is warm, open, honest, and sometimes deliriously off-balance. She lives large, and in the middle of life, and for the moment – and often for other people. She gives so much of herself...

And therein lies the rub. I don't much do that ('cause where do you stop?) I don't know. Sometimes I'm not sure Geri actually knows either, but that's for her to tell. At any rate, it doesn't stop *her*.

So, we're back to the fear factor, huh? Let me put it this way: opening up an old creaky stuck door is hard, and you never know what's going to be on the other side. It could be something horrible, right? Spooky! There are monsters out there, after all....

But being with Geri somehow makes you want to push against the door, and just maybe let the warm sunlight in.

So, get to know Geri. Spend some time with her, and ask her about mints. Share the sunlight, share the wonder.





Toastmaster
Robert J. Sawyer

Robert J. Sawyer is the most recent winner of a best-novel Hugo Award, which he received at Torcon 3 for his novel *Hominids*, the first volume of the *Neanderthal Parallax* trilogy. The second volume, *Humans*, was a top-ten national mainstream bestseller in Canada (as was Rob's previous Hugo nominee, *Calculating God*, which in addition hit number-one on the *Locus* bestsellers' list). The concluding volume, *Hybrids*, was published by Tor in hardcover in September 2003 ("A fine combination of love story, social commentary, and ecothriller closes a terrific series with a bang," says *Booklist*).

Rob is also the winner of a best-novel Nebula Award from the Science Fiction and Fantasy Writers of America for his *The Terminal Experiment*. Both *Hominids* and *The Terminal Experiment*, plus Sawyer's Hugo and Nebula Award-nominated *Starplex*, were serialized in *Analog*; Sawyer's latest short story in that magazine, "Shed Skin," appeared in the January/February 2004 issue.

Among Rob's other honors are eight Canadian Science Fiction and Fantasy Awards ("Auroras"); three Japanese Best-Foreign-Novel Seiun Awards (for *End of an Era*, *Frameshift*, and *Illegal Alien*); an Arthur Ellis Award from the Crime Writers of Canada; and the *Science Fiction Chronicle* Reader Award.

Tor has been aggressively reissuing Rob's older titles in trade paperback: *Golden Fleece* (which Orson Scott Card named the best SF novel of 1990), *End of an Era* (called "one of the most accomplished SF novels of the last 10 years" by the Canadian publishing trade journal *Quill & Quire*), and *Factoring Humanity* (named one of the year's top ten novels by authors of any nationality in any category by *The Ottawa Citizen*) are already out in that format; Rob's acclaimed *Quintaglio Ascension* trilogy is soon to follow, starting with *Far-Seer* in May 2004.

Rob lives in Mississauga, Ontario (just west of Toronto) with poet Carolyn Clink, his wife of 20 years. For more on Rob and his work, see his massive website (over one million words of text) at www.sfwriter.com.

Schedule of Appearances

Friday

7pm Dennison I/II
Can You Create a Writing Movement or are They Spontaneous?

8pm Salons F/G/H
Opening Ceremonies

9pm Dennison I/II
Guests Meet the Fans

Saturday

11am Denn I/II
Evil But Organized

1pm Denn I/II
Trans-humanist Science Fiction

2pm Salon H
Storytelling Versus Style

3pm Concierge
Reading: Robert J. Sawyer

5pm Salon H
Author Signings

Sunday

12pm Salon F
How to Build a Career in SF Writing

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Heather Bruton
Barry & Sally
Childs-Hefton
Marty Fabish



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conclave@conclavesf.org
<http://www.conclavesf.org>

CAESAR SAYS!

Please wear your Con Badge in all convention function areas. We can't remember everyone's face. Any badge without a number is **NOT** a legitimate badge and will not be recognized as one. Please don't lend your badge to anyone. Doing so will get both you and your borrower asked to leave the convention **without** a refund.

Please notify the Convention Committee of any problems or concerns you may have about the convention. We can't provide a remedy if we don't know one is needed. On the flip side, please let us know what you liked and what you'd like to see added for next year. Come to the ConFusion Feedback Session on Sunday at 3 pm in Dennison I and II for your best opportunity to be heard.

Controlled and illegal substances - You know what could get you busted. So do we. So do the authorities. Do us all a favor and just **don't** go there. Because if you do, we won't follow or come get you.

*The ConFusion Convention Committee reserves the right to expel you without a refund should you forget the common sense rules of respect, tolerance, and peaceful conditions for others attending the convention. **Don't make us have to!***

Michigan's minimum drinking age is 21. No exceptions will be made, so please don't ask, and please be understanding if we ask you to show your ID. Our consuite barkeeps also reserve the right to refuse to serve those who appear to have had enough, or too much.

Alcohol and room parties - If you're holding a room party, please make sure that you are not serving alcohol to anyone under 21. This includes minors serving themselves. Any party found to be serving to minors, or letting them serve themselves will be closed down immediately. **No exceptions.** And please, no "roaming" beverages below the hotel's second floor.

Drinking and Driving - Michigan has a very tough drinking-and-driving law. Anyone pulled over for driving while intoxicated who fails or refuses to submit to a breathalyzer test will have his or her license cut up. A temporary permit will be issued, good for 77 days or until the case is resolved in court. If you are convicted of DWI the law requires a six-month suspension of your license, and you will not be able to get a limited driving license at all for the first 30 days. There are also much heavier penalties for subsequent convictions and accidents when the driver is under the influence of alcohol.

Please Don't Drink and Drive!

Weapons Policy

ConFusion recognizes that weapons can be the finishing touches on many costumes. In order to allow fans to continue this tradition, we ask that all weapons, of any kind, be peacebonded. Come to Operations to get red yarn to mark your peacebonded weapon - if you say you won't draw your weapon, we're prepared to believe you. However... ConFusion's policy is: If it looks like a real weapon, it IS a real weapon. Real or realistic looking firearms are **NOT** permitted even if peacebonded. A blade longer than 3 inches is illegal too, but will be allowed in the convention's function space as part of a costume if peacebonded. No one should use a weapon - sword, staff, martial arts device, or whatever - for anything but leaning on. If a convention attendee annoys, frightens, or fights with others, the Con reserves the right to eject that attendee without refund of membership. If you want to show your support of the option of peacebonding you're invited to stop by Operations and get your Con Badge peacebonded!

BDSM Policy

Similarly, ConFusion recognizes that many fans enjoy the opportunity to flaunt their leather, lace, and PVC in their costuming activities. However, please keep in mind that "Safe, Sane, and Consensual" includes bystanders. Other convention members did not consent to see you flogging your partner in the hallway. For this reason, we will be peacebonding all BDSM implements with purple string. Please come to Operations to show your support and have your floggers, cats, and crops peacebonded. What you do with them in your hotel room is up to you (as long as you don't bind your toys to the sprinkler system), but please refrain from demonstrating in function space.

Volunteer Corps

Confusion is run entirely by an army of volunteers. Why don't you join us, and find out just how much fun throwing a party for 800 of your closet friends can be? As a member of our Volunteer Corps you will be eligible for the following perks:

Volunteer Dollars and Other Rewards

For every hour you work, you will receive one Volunteer Dollar, which can be used like cash in the snack bar at the hotel gift shop or in our dealers room. The 3 volunteers who donate the most hours of work will receive autographed T-Shirts featuring ConFusion's Guests of Honor, and as many other notable authors, artists and musicians as we can get to sign them for you. Other special rewards for all volunteers will be available at the Saturday night pizza party, open to all volunteers who have committed to working 6 or more hours throughout the weekend.

Volunteer Suite

The volunteer suite is for volunteers who have committed to working 8 or more hours during the weekend. It will have separate rooms for men and women to sleep in throughout the convention as well as a place to store your gear when you are not sleeping. The Suite will be unlocked on an hourly basis during the hours of 10am - 10pm. After hours the key to the Volunteer Suite will be kept at Operations. The door to the Suite will be locked when no one is in the room but ConFusion is not responsible for lost, stolen or misplaced items.

Membership Reimbursement

Once you have worked 8 hours (6 with a valid student identification), you will be eligible for a reimbursement or membership rollover. Memberships will only be reimbursed if the convention makes enough money to do so, and checks will be mailed after the convention. You may instead opt to have your membership roll over to ConFusion 2005.

A lot of our current staff members and ConCom Members started in the Volunteer Corps. If you think you would like to help us improve next year's party, please contact us at confusion-volunteers@stilyagi.org after the convention or talk to the department heads you are assisting at the convention.

Masquerade

Our second-ever formal Masquerade will be held in the Salons F/G/H at 8pm on Saturday. All are invited to participate and to attend! This year our MC is Gordon Rose, a veteran masquerade MC and our panel of judges includes our Artist GOH Julie Bell, and Boris Vallejo! In keeping with the convention theme, a special award is offered for the Masquerade entry judged as the Best 1970s Influenced science fiction or fantasy costume. Costumes must be registered for the Masquerade no later than 3:00 PM Saturday. Forms are available at Registration and/or Ops. Completed forms should be turned in at Ops. *Muster for masquerade participants is at 7pm in Dennison I. Salon doors open for Masquerade seating after 7:30pm. Awards will be announced at 11pm.*

Hall Costumes

In addition to the formal Masquerade, we will also have judges circulating on Saturday evening looking for hall costumes that deserve special recognition. In keeping with the Confusion 30 theme, there also will be a special award for the best "Early 1970s science fiction or fantasy" hall costume. You remember the early 1970s? Before Star Wars? If you want to be part of a Costume Parade (open to anyone in costume) leading up to the awards announcement on Saturday night, show up near the Salons at 10:45pm and be ready to play "Follow-the-Leader."

Junk Pile Wars

Ever looked at a winning costume and thought "I could do that, with one hand tied behind my back and only one hour to make it?" Well, here's your chance to prove it!! This year ConFusion is offering DIY costumers a chance to play Junk Pile Wars. We supply basic tools, a room, and a pile of random supplies. You supply your innate creativity and craft a costume in only one hour. Afterwards, go that one step further and compete in the special popular-vote lightning round at the Masquerade. Junk Pile Wars is scheduled for 6pm Saturday evening to lead you into the Masquerade. (No, it's not a devious plot. It just looks like a devious plot.) Junk Pile Wars is limited to 10 participants.

Room Party Contest

It's back and better than ever. Our secret panel of judges will be roaming the hallways looking for the cream of the room party crop. The party chosen as "Best Party" will receive a free room night at ConFusion 2005. Additional prizes will be awarded in three categories - Best Food, Best Drink and Best Theme.

ART SHOW & ART AUCTION

The Confusion XXX Art Show and Auction is one of the highlights of the convention. We have been working hard to expand the variety and quality of art to be displayed at this year's show. Expect TONS of art from the artists you love and new artists to admire! Friday evening will offer a tour of the Art Show to be hosted by a guest artist. The Art Auction will be Saturday evening in the traditional style. We are looking forward to a wonderful show and hope to see you all there!

Hours:

Friday: 4:30pm Artist Check-in begins
8:00pm Show Opens
10:00pm Show Closes
Saturday: 10:00am Show Opens
6:00pm Bidding Ends; Show Closes
9:00 Art Auction
Sunday: 10:00am Show Opens: Purchase Pick-up and Sunday Sale
1:00pm Show Closes: Artist checkout begins
3:00pm Pick-up ends

Kidfusion

Kids ages 6-12 can participate in Kidfusion without a parent present. Children 5 and under must have a parent present as do kids-in-tow. Come join in the fun in Dennison IV. Learn how to draw an alien, play new games, make crafts, swim with your friends and make music of your own! Kidfusion will run from Friday evening at 5:00 p.m. and will close for dinner and lunch breaks which will be posted. The fun ends Sunday afternoon at 3 p.m. See you there!

Kids Pajama and Pizza Party

Don't miss out on our Annual Pizza Party, followed by the Kids Movie and Pajama Party. Parents can drop their children off at the Pizza Party or Pajama Party while they enjoy the Saturday night events. KidFusion memberships are not required for the Pizza Party or Pajama Party. Instead, these two events carry separate admission charges (Pizza Party -\$5, Pajama Party - \$15 for first child in your family, \$10 each additional child). These fees will be used to pay for pizza, popcorn, and childcare professionals. Please sign up for these events in Operations.

The Confusion Science Fiction Poetry Slam!

Poets Wanted! The term "poetry slam" comes from grand slams in such sports as baseball and bridge. The Poetry Slam marries spoken word, performance art, writing and acting, and the emphasis is on performance. Comedy can work, too. Four judges will be chosen from the audience. We are honored to have Carolyn Clinck, SF poet and consort to Toastmaster Robert J Sawyer, as our fifth (or first) judge. Poetry will be scored on content, with an emphasis on science fiction and Detroit, and performance on a 0 to 10 scale. The highest and lowest scores will be dropped leaving a 0 to 30 final score. Poets will be accompanied by Stilyagi's own pickup jazz combo lead by Scott Iekel-Johnson on the sax and Davroz on the bongo. Volunteer jazz musicians are welcome! Audience participation is encouraged! Find your own unique voice!

InFuse your News!

Look for InFusion for information updates throughout the con, like party listings and program changes. If you have anything you'd like included in InFusion, talk to InFusion editor Paul Estin or drop it in the submission box in Ops.

Dealer's Room

Be sure to visit the great selection of readables, wearables, and collectables available in the Dealer's Room located in Salons A,B,C,and D. There is always a wide and intriguing variety of reading materials, jewelry, fannish clothing, and more to browse, or spend your hard earned dough on. It's also a great place to find old friends and new friends, as well as that out-of-print edition you've been looking for! **Shopping Hours:** Friday: 4:00 PM to 8:00 PM, Saturday: 10:00 AM to 6:00 PM, and Sunday: 11:00 AM to 3:00 PM

Consuites

Come see the New and Improved™ ConSuite, brought to you by Chuck and Sarah! One ConSuite, two separate locations for your smoking (or non) pleasure. Saturday night wear your best toga for the Roman Toga Party, and join us in our gladiatorial games. (Fabric stores are the place for togas; bedsheets don't work very well.) The hops and caffeine will be flowing in both ConSuite locations, come check it out!

Filking

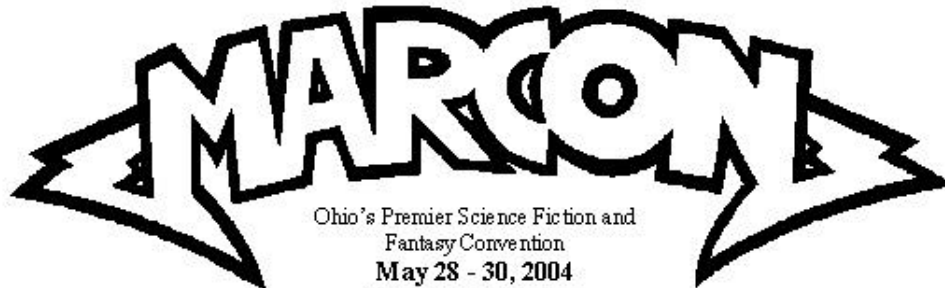
Players and listeners wanted to get filk programming off to a grand beginning in ConFusion's new location! Anyone can contribute a song to our themed circles or open filks! (For those shy of singing, try our Virtual Filk!) OR....simply come listen and enjoy our many talented performers from across the northern Midwest and Canada! If you think you know what filk is....try it again....what you find might surprise you!.

Gaming

Just can't wait to get into a game? If so, then join us in the Mediterranean Room during the day, and the Concierge Lounge in the evenings for all of ConFusion XXX's scheduled and random gaming! Check at the door for scheduled games and times. Game On!

Operations

ConFusion Operations is open 24 hours a day (1 PM Friday to 3 PM Sunday) to answer questions, provide assistance, and keep the convention operating smoothly. Ops is also the place to come if you're interested in volunteering, signing your little ones up for the pajama party, or to register after hours. They are located in the Coat room, right across from Salon H. Drop in anytime!



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Bob Eggleton, Godzilla and Artist GOH
**Dr. Jane Robinson and
Cynthia McQuillin**, Filk GOHs
Bjo and John Trimble, Fan GOHs
Ellen Datlow, Editor GOH
Hugh S. Gregory, Science GOH
Julie Zetterberg, Costuming GOH
Dr. Demento, Toastmaster

Godzilla Special Guests Include:

J.D. Lees, G-Fan Editor
Also appearing Julie E. Czerneda, Tom Smith and
Luke Ski with more to be confirmed.

**Join us Memorial Day Weekend 2004 as
we celebrate this HUGE Earth shattering
event!!!**

Marcon offers a wide variety of programming including:
Writing Workshops, Portfolio Reviews, Independent
Filmmakers Seminar, Masquerade, Art Show, Concerts,
Children's Activities, and Seminars on Literature,
Science, Art, Film and TV, plus Costuming, Makeup and
Special Effects. Marcon also has Fantastic Filking,
a 24-hr Gaming Room, a Giant Dealers Room, Movies,
Videos and Anime, Dances and Parties.

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Sunday of the
convention for only
\$30. Get registered for
next years' fun early
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*Flamingos, Tiki, Blenders, Forbidden Love,
and Music! All the things you've come to
expect, enjoy, and then some from MSFEA*

WE WANT YOU to Join the USS VALKYRIE



We are a local group of Science-Fiction and Fantasy fans. We enjoy parties, movies, conventions and participating in charity events.

If you're interested in learning more about us,
visit our homepage: <http://valkyrie.region13.org/>

or

Email us at: USSValkyrie@comcast.net



CONFUSION XXX

would like to thank



for their contribution of prizes and other items.

Thank you!

Friday 5:00 PM

SCHEDULE OF EVENTS

FRIDAY

 5:00 PM 

Friday 5pm Dennison IV
KidFusion - Art Jam

Decorate an award for the art in the art show & create your own masterpiece!
Lisa Ragsdale and Kidfusion Staff

 6:00 PM 

Friday 6pm Dennison IV
KidFusion - Apples to Apples

Come play Apples to Apples with other fen children.
Kidfusion Staff

 7:00 PM 

Friday 7pm Dennison I/II
Can You Create a Writing Movement or are They Spontaneous?

What is a writing movement? Do certain people plan them to happen? How do the influences of current events push a writing movement? Can they be pushed into being by a person or subset of influential people?

Bruce Sterling, Steven Harper Piziks, Robert J. Sawyer, Steve Climer

Friday 7pm Dennison III
Welcome to Your First ConFusion I

Several long-time fans will explain their favorite things about ConFusion, as well as some tips for getting the most out of your time here. After all, while it is a convention, ConFusion isn't completely about panels! This panel is repeated at noon on Saturday. *Jim Overmyer, Juana Overmyer, Erik Kauppi, Lady Sarah, Lisa Leutheuser, Dennis Tabaczewski*

Friday 9:00 PM

**Friday 7pm Dennison IV
KidFusion - CookieKlatch Story Hour**

Come enjoy cookies and juice while listening to stories read by guest readers.
Lisa Ragsdale and other guest readers

 **8:00 PM** 

**Friday 8pm Salons F/G/H
Opening Ceremonies**

The official opening of the convention. Hear the Guests of Honor speak, listen to the ConChair welcome everyone, and otherwise get clued in to this year's ConFusion.

Anne Murphy, Bruce Sterling, Ron Westrum, Julie Bell, Geri Sullivan, Robert J. Sawyer

**Friday 8pm Niles Room
Early Bird Filk**

Some people just can't wait to get started, so why should they? Be the first filkers to initiate our fine traditions at our new hotel!

Eloise Mason, facilitator

 **9:00 PM** 

**Friday 9pm Dennison I/II
Meet the Fans Reception**

A chance for our honored guests to hang out with the fans. Join other fans and the guests of honor to eat, drink and chat.

**Friday 9pm Dennison III
Theatrics for Costumers**

Basic performance advice for costumers, particularly novices. Covers stage fright, characterization, props, photographs, and general tips.

Kim Kofmel

Friday 9:00 PM

**Friday 9pm Concierge Lounge
Open Gaming**

Featuring a wide selection of board games, card games, and group/party games including Cheapass, Mayfair, Steve Jackson, and German board games. Rules taught. Bring your friends for a round of your favorite game, or come and try something new! (2 hours)

Alex Yeager, Scott Iekel-Johnson

**Friday 9pm Concierge Lounge
Munchkin Fu**

Munchkin captures the essence of the RPG experience . . . with none of that stupid roleplaying stuff. Munchkin Fu is the newest Munchkin set from Steve Jackson games full of chop-socky Hong Kong action. You and your friends compete to kill monsters, grab magic items, and develop the best martial arts style. Fast-playing and silly, Munchkin can reduce any roleplaying group to hysteria. And, while they're laughing, you can steal their stuff. (16 Players, 1 hour)

Eric McGlohon

 **10:00 PM** 

**Friday 10pm Concierge Lounge
What makes a Good LARP?**

Discussion surrounds the age-old topics of history development, religion, genre, setting, staff, testing, and conflict resolution. Advanced topics include making magic work; balancing playability, reality, and believability; and player age ranges.

Matthew Stewart-Fulton, Robert Avie, Chris Rummel, Trevor Jones

**Friday 10pm Dennison III
Where Did the Future Go?**

Lots of speculative fiction novels and stories are using “now” as the setting. Is this valid? Is it still Science Fiction?

Lillian Caldwell, Michele Letica, Sarah Zettel, Catherine Shaffer

Friday 11:00 PM

Friday 10pm Mediterranean Room

Poetry Slam

Bring your performance art/spoken work and compete while volunteers perform background jazz music at ConFusion's first Poetry Slam! 5 judges will score you (but highest and lowest scores will be dropped). Audience members and participation encouraged, and volunteer jazz musicians are also welcome!

Friday 10pm Concierge Lounge

Bang!

A good old-fashioned spaghetti western shootout, complete with gatling guns and dynamite! It's shoot or be shot as the outlaws attempt to take out the sheriff and his deputies. Or will the renegade shoot them all? Come try your hand in this fun card game. Now with the High Noon expansion! (7 players, 1 hour) *Scott Iekel-Johnson*

Friday 10pm Salons F/G/H

OOKLA THE MOK - LIVE

If you love rock-n-roll.....If you live to laugh out loud....then Ookla is a must! This is outrageous fun for any fan!



Friday 11pm ConSuite

Chocolate Ritual

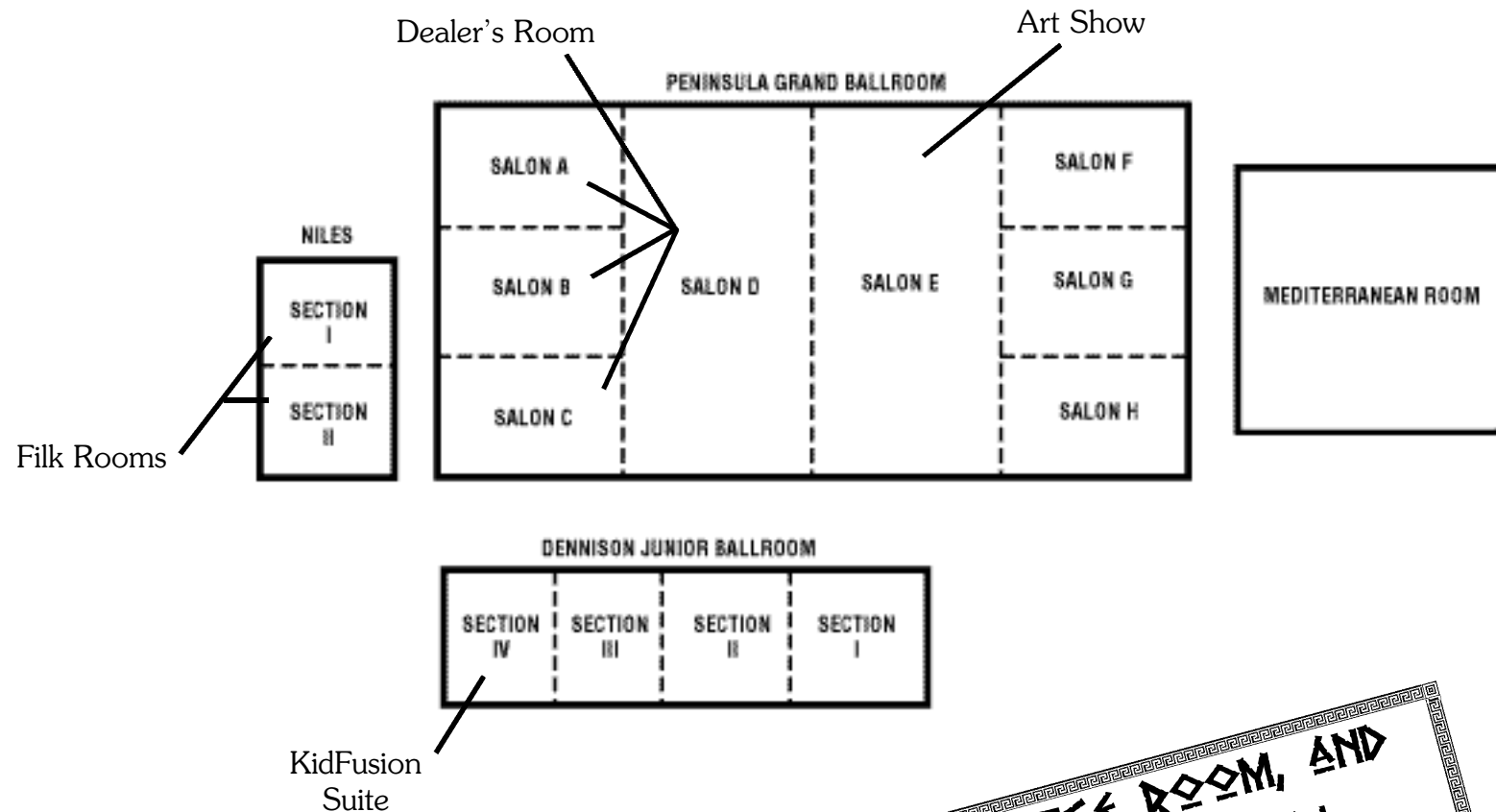
The lovely and beloved miracle melting sweetness of one of the world's wonders will be celebrated and enjoyed. This may not be suitable for those below the age of consent.

Lady Sarah, Topher, Paula, and Andrea

Friday 11pm Niles

Techno Nerd Songs: Theme Circle

Calling all technology addicts! In honor of many of our GoH's, join a bunch of other machinery minded fans and sing your tale of technology. (Or just come listen, too!) *Steve Macdonald, facilitator*



Dealer's Room Shopping Hours:

Friday: 4:00 PM to 8:00 PM
 Saturday: 10:00 AM to 6:00 PM
 Sunday: 11:00 AM to 3:00 PM

**VISIT OPS LOCATED
 IN THE COAT ROOM
 OFF THE LOBBY!**

Art Show Hours:

Friday: 8:00pm Show Opens
 10:00pm Show Closes
 Saturday: 10:00am Show Opens
 6:00pm Bidding Ends; Show Closes
 9:00 Art Auction
 Sunday: 10:00am Show Opens: Purchase
 Pick-up and Sunday Sale
 1:00pm Show Closes: Artist check
 out begins.
 3:00pm Pick-up ends

**ENJOY THE POOL, EXERCISE ROOM, AND
 JACUZZI ON THE SECOND FLOOR!
 Pool open all night on Friday and Saturday!**

Friday 11:00 PM

**Friday 11pm Salon F/G/H
Poker Chip Circle**

When you walk in the room you get three poker chips. You can play for the circle as long as you can put a chip in the pot! If you've never been in a filk circle before and would like to give it a whirl, this is a great way to begin!

Susan Moerdyk, facilitator

 **MIDNIGHT** 

**Friday Midnight Niles
Midnight until whenever we all fall over. OPEN FILK**

**Friday Midnight Salon F/G/H
Midnight until whenever we all fall over. OPEN FILK**

SATURDAY

 **9:00 AM** 

**Saturday 9am Concierge Lounge
Writing Workshop - Visual Storytelling**

Comics/Graphic Novels, Teleplays/Screenplays. The telling of a story can take many forms. The most common may be oral history; the most obvious may be the written word. There are also visual means of telling a story, and these are particularly popular with fantastic fiction storytellers. This year's Writer's Classroom will be on the methods necessary to successfully tell a visual story. (3 hours)

David Gardner

 **10:00 AM** 

**Saturday 10am Dennison I/II
The Mars Society Presents...**

The most recent flight to Mars, as well as the closest pass between the Earth and Mars, are two of many things that the Mars Society will give us updates on. Come see their pictures!

Ron Westrum, James H. Beyer, Chad Ohlandt, Anna Paulson

Saturday 10:00 AM

Saturday 10am Mediterranean Room

Regency Dance - Demo

The English Regency period (1795 - 1825) offered a unique combination of elegance and ease in dance that was due, perhaps, to its transitional nature between the minuet and the waltz. This demo will showcase dance of this period and its beauty and fun. *Jennifer Dye*

Saturday 10am Salon F

Geocaching

Meet in this room to begin a geocaching experience throughout the convention. More information will also be posted in the lobby and outside the room.

Robert Meier

Saturday 10am Salon H

Inspiration? Everything!

The question artists and authors hear most often is “How do you get ideas for your work?” Our Artist Guest of Honor answers that question in a fun way - audience members will be able to write suggestions on pieces of paper, and Julie will take them, turn them into a concept for a drawing, block it out, and sketch it on a sketch pad while answering questions about art from the audience.

Julie Bell

Saturday 10am Dennison IV

KidFusion - Saturday Morning Cartoons

Come see some old cartoon classics and some new favorites!

Kidfusion Staff

Saturday 10am Mediterranean Room

Open Gaming

Featuring a wide selection of board games, card games, and group/party games including Cheapass, Mayfair, Steve Jackson, and German board games. Rules taught. Bring your friends for a round of your favorite game, or come and try something new! (8 hours) *Alex Yeager, Scott Iekel-Johnson*

Saturday 10am Mediterranean Room

Giant Settlers of Cataan!

Come play this popular game in giant form! (2 hours, 4 players)

William Niebling

Saturday 10:00 AM

Saturday 10am Mediterranean Room

Ninja Burger Card Game

Join the elite Ninja Burger delivery team! You will learn to deliver tasty burgers and fries anywhere in 30 minutes or less. You will bring honor to your franchise. Failure is not an option. SJ Games MIB event. (1 hour, 3 - 6 players)

Walter Schirmacher

 11:00 AM 

Saturday 11am Dennison I/II

Evil But Organized

If organized religion is the most evil force in history, why do we still have so many of them?

Catherine Raymond, Paul Estin, Robert J. Sawyer, Lisa Leutheuser (m), Catherine Shaffer

Saturday 11am Salon F

Privatization of Public Spaces

People used to hang out in the public square. Now it's the privately-owned coffee shops and malls. It's hard to find a "public" phone anymore. What's with the privatization of public areas, and is this an indicator of something greater going on?

Matthew Landry, Larry Kestenbaum (m), Cindy McGee, Eric Raymond, Michele Letica

Saturday 11am Salon G

Interview with Bruce Sterling

Find out about the man, the mission, and the genius. Bruce Sterling has written many books, articles, and treatises, adding up to a complex person with many ideas about the world and the art. After seeing this panel, you will know more about him than you could have learned from dust jackets.

Bruce Sterling, Steve Simmons

Saturday 11:00 AM

**Saturday 11am Salon H
30 Years of Fanzines**

Our 30th convention in Ann Arbor gives us the opportunity to look back and celebrate many things. What has happened over the last 30 years with fanzines, those expressions of writing for fans of science fiction?

Geri Sullivan, Alex Von Thorn, Joel Zakem

**Saturday 11am Dennison IV
KidFusion - Design an Alien**

If you were to design an alien what would it look like? Come learn cartooning techniques from an expert cartoonist and then design your own alien!

Kurt Erichsen

**Saturday 11am Mediterranean Room
Diceland**

Combining the best elements of tabletop wargames, billiards, and good old-fashioned dice throwing (literally!), this unique game by James Ernest pits two armies against each other to see who can come out on top. Each unit in your army is a special 8-sided die, and how you throw it determines what it can see and shoot, and what abilities it can use. A carefully thrown "die" can knock your opponent's dice away from a vulnerable unit, or

bring a key weapon to bear to save the day. (1 hour, 2 - 4 players)

Scott Iekel-Johnson

**Saturday 11am Niles
Musical Quiz Bowl II**

Tom Smith (Champion Team 2002) joins up with Adam English and Rand Bellavia of Ookla the Mok (Defeated Team 2002) to face Becca Allen, Chas Somdahl, and Andy Anda of Riverfolk in Musical Quizbowl II. Teams will be presented a word or category for which they have to provide a 4 measure phrase from a song. The team that knows the most songs WINS!

Dave Hayman, MC

Saturday Noon



Saturday Noon Concierge Lounge Lillian Caldwell: Reading

Lillian Caldwell reads from her recent novel.
Lillian Caldwell

Saturday Noon Dennison I/II Rolling across Mars: NASA's New Rovers

The new fleet of Mars probes includes two robot geologists. In a slideshow, Bill Higgins discusses what the Mars Exploration Rovers will be looking for, and how their missions may unfold.
Bill Higgins

Saturday Noon Mediterranean Room Stained Glass - workshop

This 2 hour participatory demo will show how to make beautiful stained plexiglass art. The workshop portion is limited to 10 participants (please sign up in Ops), but others are welcome to watch. Art will be left to dry for an hour after the workshop, so please claim your art at 3pm.
Tomak

Saturday Noon Salon F Welcome to Your First ConFusion II

Several long-time fans will explain their favorite things about ConFusion, as well as some tips for getting the most out of your time here. After all, while it is a convention, ConFusion isn't completely about panels! This panel is a repeat of the 7pm Friday panel, but feel free to come again!
Jim Overmyer, Juana Overmyer, Lady Sarah, Lisa Leutheuser, Dennis Tabaczewski

Saturday 1:00 PM

Saturday Noon Salon G

Lord of the Rings and Star Wars versus The Matrix

Each is a trilogy, but they are very different in storyline execution, especially in the way each chapter was handled. Other movies, such as Daredevil, The League of Extraordinary Gentlemen, X2, T3, Lara Croft Tomb Raider: Cradle of Life, and Hulk also came out this year. Since there were so many science fiction movies this year, does this mean that science fiction is going mainstream?

Alex Von Thorn, Steve Nagy, Paul Estin

Saturday Noon Salon H

Technological Development - Art, Science, or Crapshoot?

Do we craft technology? Is there a science to the way it is brought about? Or do things just happen? What is going on here?

Bruce Sterling, Erik Kauppi (m), Karl Schroeder, Michele Letica, Ron Westrum

Saturday Noon Dennison IV

KidFusion - LUNCH ON YOUR OWN - parents pick up your children and feed them!



Saturday 1pm Concierge Lounge

Tobias Buckell: Reading

Tobias Buckell reads from his work.

Tobias Buckell

Saturday 1pm Dennison I/II

Trans-humanist Science Fiction

Creating aliens from within our own society, from within ourselves, in our stories.

Steve Nagy, Stephen Leigh (m), Leigh Kimmel, Jason Prentice Ahlquist,

Robert J. Sawyer, Karl Schroeder, Anne Harris

Saturday 1pm Salon F

Social Science & Science Fiction

Our Science Guest of Honor, Ron Westrum, is sociologist who has published extensively on topics such as information flow, system safety, and interdisciplinary studies of technology. This presentation shows how much more closely sociology and science fiction are related than one might have thought. *Ron Westrum*

Saturday 1:00 PM

**Saturday 1pm Salon G
Great Books You Should Read**

An artist, a romance lit professor, a computer geek and sometimes poet, a unix sysadmin and sometimes musician, a longtime fan, and a lawyer give you their recommendations for books you simply must read. In this discussion, no genre will be left unopened. Find out which books, and why!

Catherine Raymond, Robert Meier, Steve Simmons, Joel Zakem, Sarah Frantz, Charles Urbach

**Saturday 1pm Salon H
Masks: What Do They Mean for a Character?**

An artist, a writer, and a costumer to talk about why masks would be used in a story or a picture or a film or as part of a costume.

Michael Arcana, Lillian Caldwell, Doreen White

**Saturday 1pm Mediterranean Room
Car Wars vs. Battle Cattle**

Take your hot rod out to the pasture and go gunning for Bossy . . . but remember, Bossy shoots back! It's the insane fun of Car Wars: The Card Game merged with its equally gun slinging cousin Battle Cattle. Who shall be the dueling champion? (2 hours, 3 - 6 players) *Walter Schirmacher*

**Saturday 1pm Mediterranean Room
Dungeons and Dragons**

Come enjoy an old-fashioned D&D romp! (3 hours, 3-8 players)

Luke Macdonald

**Saturday 1pm Niles
Traditional Folk Songs: Themed Circle**

Sometimes we simply need to slow down and remember from whence we came.

Bring your favorite traditional melodies and celebrate cultural heritages of all kinds. *Jere Stormer, facilitator*

**Saturday 1pm Pool
KidFusion - POOL TIME**

Meet in the pool to swim and play games with other young fen.

Lisa Ragsdale and parents

Saturday 2:00 PM



Saturday 2pm Concierge Lounge

Reading: Stephen Leigh

Stephen Leigh reads from his new book.

Stephen Leigh

Saturday 2pm Dennison I/II

How Technology Affects the Creative Process

Does it? Does using a Mac make a difference in writing a story versus using a pen? What about versus a typewriter? What kind of difference? Can you really draw on a computer?

Matthew Landry, Alex Von Thorn, Bruce Sterling, Steven Harper Piziks, Tobias Buckell, Charles Urbach, Dean McLaughlin

Saturday 2pm Mediterranean Room

Demo - Illuminated Manuscript

During the medieval period, the words in books were painstakingly and beautifully illustrated. Ever wonder how they did it? Randy Asplund shows us how! This one-hour demo will give you the opportunity to see this lost craft.

Randy Asplund

Saturday 2pm Salon F

Realistic Capabilities of Nanotechnology

Snake Oil and pseudo magic or the real next phase of technology? Panelists from several walks of life with interest in this topic discuss it at length and with gusto.

Eric Raymond, Karl Schroeder, Catherine Shaffer (mod), Dennis Tabaczewski

Saturday 2pm Salon G

Tattoo Round Table

Inked panelists discuss where they got their art, their inspirations for the designs, and the work completed.

Lady Sarah, Jim Overmyer, Juana Overmyer, Sarah Frantz, Julie Bell

Saturday 2:00 PM

Saturday 2pm Salon H

Storytelling Versus Style

In Creating a Great Novel, which is more important? Is a well-told story more important than the style in which it is told? Panelists agree to disagree about this subject.

Robert J. Sawyer, Sarah Zettel, Anne Harris (mod), Steve Climer

Saturday 2pm Mediterranean Room

Giant Settlers of Cataan!

Come play this popular game in giant form! (2 hours, 4 players)

William Niebling

Saturday 2pm Niles

Virtual Filk

This one is for all fans that love filk (and music in general)! Dig through the CD's that you packed in your luggage (or expand your collection in the dealer's room) and bring a couple along to the Niles room. Let us know why you love it and we'll play your electronic filker for everyone to hear! Surprise us with something we could never possibly have heard, or comfort us with our tried and true favorites! *Susan Moerdyk, facilitator*



Saturday 3pm Mediterranean Room

GURPS Space: Beware the Health Police!

Come play this wacky adventure set on the planet Survias (written by William Barton, with Jeff Koke and Steve Jackson!) As visiting dignitaries, you will be treated as honored guests (after decontamination!). Come and see the glory of Health Police Central. Meet the always serious Summersun Mercs. Be there for Ryoc's Day, as we celebrate our glorious leader Autarch Ryoc IV... but stay Healthy, as sickness is a Capital crime! Can you survive you visit? (2 hours, 3-6 players) *Walter Schirmacher*

Saturday 3pm Concierge Lounge

Reading: Robert J. Sawyer

Robert J. Sawyer reads from his most recent work.

Robert J. Sawyer

Saturday 3:00 PM

**Saturday 3pm Lobby
High Weirdness in the Dealer's Room**

Sure, you've been in the dealer's room, but today's hosts lead a tour for the weird and wacky that you may not have noticed. See the dealer's room with a different eye with our Fan Guest of Honor and friends.

Geri Sullivan, Lisa Leutheuser, Lillian Caldwell

**Saturday 3pm Salon F
Hidden Events**

Ron Westrum is an expert in hidden events, those things that happen but people don't talk about. Several years ago, no one talked about the search for intelligent life in the universe - now people run it as a background process on their home PC. What is this phenomenon that makes us not talk about certain things that happen to many people?

Ron Westrum

**Saturday 3pm Salon G
Media Year in Review**

All the TV, comics, and games that came out in 2003. (Movies will be covered in the Sat noon panel, since there were so many.)

Alex Von Thorn, Steve Nagy, Paul Estin, Kiel Phegley

**Saturday 3pm Salon H
Creating and Using Non-Human Characters in Stories**

There seem to be plenty of human characters in stories. Why add non-human characters? And when using them, how can you make them believable? Really, we are all human, and all we know is being human. So why are non-human characters necessary, and how can they fit into a story, enhance the story, or when are they the story?

Stephen Leigh, Sarah Zettel (mod), Anne Harris, Steve Climer, Karen Everson

**Saturday 3pm Dennison IV
KidFusion - To Be A Drum**

Come decorate a drum and hear a story about how you can be a drum. Mini drum jam to follow.

Lisa Ragsdale

Saturday 4:00 PM



Saturday 4pm Concierge Lounge

Reading: Steve Climer

Steve Climer reads from his new work.

Steve Climer

Saturday 4pm Mediterranean Room

Belly Dancing - Workshop

Wear something comfortable, and our expert will teach the art of seductive movement. This is a basic class, and is not compatible with a full stomach. (2 hours)

Karen Everson

Saturday 4pm Salon F

30 Years of ConFusion

Really, it has been 30 years since Ann Arbor's first convention, which was the A2 Relax-a-Con. These wonderful panelists tell all the secrets of the con, Stilyagi, and the Ann Arbor Science Fiction Association, since at least one of them is a founding member.

Bill Higgins, Joel Zakem, Howard DeVore, Larry Tucker, Dennis Tabaczewski

Saturday 4pm Salon G

Why is Science Fiction a Turn-off Phrase?

Why do people stop listening when we say we read/write/draw science fiction? Why does at least one library make it hard to find the books? Why do some people find it hard to start reading the genre? What's going on here?

Matthew Landry, Stephen Leigh, Leigh Kimmel, Ben Yalow, Charles Urbach, Dean McLaughlin

Saturday 4pm Salon H

What's the Next Geek Topic

We've geeked on the internet, biotech, and nanotechnology. What do you think will be next?

Bruce Sterling, Karl Schroeder, Tobias Buckell, Jason Prentice Ahlquist

Saturday 4:00 PM

Saturday 4pm Dennison IV

KidFusion - Tour of Art Show

Tour the ConFusion Art Show and present special awards for artists
Matt Ragsdale & Charles Urbach

Saturday 4pm Mediterranean Room

Giant Settlers of Cataan!

Come play this popular game in giant form! (2 hours, 4 players)
William Niebling

Saturday 4pm Mediterranean Room

Munchkin Blender

Munchkin captures the essence of the RPG experience . . . with none of that stupid roleplaying stuff. Now play all three Munchkin sets at once -- Munchkin, Star Munchkin, and Munchkin Fu! Not for the faint of heart. (1 hour, 16 players) *Eric McGlohon*

Saturday 4pm Dennison I/II

Musical Medley

These folks hail from different countries, states, musical experiences, styles, and who knows what else! Come experience these wonderful performers!
Jere Stormer, Judith & Dave Hayman, and Becca Allen with Andy Anda

Saturday 4pm Niles

Clarion Auction

The Clarion Workshop has produced wonderful speculative fiction writers, many of whom have become guests at ConFusion. In addition, each year the Ann Arbor Science Fiction Association sponsors a scholarship to the workshop, given to a Michigan scholar. Now the program has lost its home, previously at Michigan State. Have some fun at the auction, buy something, and support a future author!

Saturday 5:00 PM



Saturday 5pm Concierge Lounge

The Evolution of LARP Participants

There's no question that players evolve. Still, there seem to be different types of players, and the cycle of the game tends to give players the opportunity to break out of their 'type.' Or does it?

Matthew Stewart-Fulton, Rob Avie, Chris Rummel, Trevor Jones

Saturday 5pm Salon F

UFO Abduction Workshop

UFO abductions are one of those things that "people just don't talk about." Yep, a hidden event that our illustrious Science Guest of Honor has studied. He presents his data in fun, workshop format. *Ron Westrum*

Saturday 5pm Salon G

Fan GoH Induction Party

Gerri Sullivan joins the ranks of such fans as Neil Rest, Ro Nagy, Julia Ecklar, Larry Tucker, Joey Shoji, Pat and Roger Sims, Mary Ellen Wessels, Tom Barber, and of course, Howard DeVore.

Gerri Sullivan, Tom Barber, Larry Tucker, Dennis Tabaczewski, Howard DeVore

Saturday 5pm Salon H

Author Signings

Any and all authors who wish to sign books will be available at this time. Make sure to hit the dealer's room and get your copies ahead of time - the dealers have been primed!

Saturday 5pm Dennison IV

KidFusion - Iron Artist for Kids

Come create a masterpiece out of junk and other art supplies. See who can create the best sculpture! *Gerri Sullivan - Moderator*

Saturday 5pm Dennison I/II

Rock-n-Roll & Rhythm-n-Blues Brothers

The title says it all! Anyone who loves classic rock and blues should come listen to these fine musicians.

Barry Childs-Helton, Chas Somdahl, Fred Levy-Haskell, and Steve Macdonald

Saturday 8:00 PM



**Saturday 6pm Mediterranean Room
Junk Pile Wars**

One room, one hour, one pile of junk. Can you make and compete a costume under those constraints? Lightning round offers the chance to make a costume on the spot in one hour, and compete it in the masquerade. Limited to 10 participants - sign up in Ops.

Kim Kofmel, Doreen White

**Saturday 6pm Dennison IV
KidFusion - Pizza Party**

Pizza... Our Favorite food! Additional charge, Sign up in Ops.



**Saturday 7pm Dennison I
Muster for Masquerade**

If you are planning to compete in the formal masquerade, you must show up at this time in this place for photographs and an order assignment.

**Saturday 7pm-2am Dennison IV
KidFusion - Pajama Party**

"Movies, popcorn and pajamas..." Additional charge, sign up in Ops.



**Saturday 8pm Salons
Masquerade Lightning Round**

This popular-vote contest is, for some, the best part of the masquerade. In this contest, the audience is the judge. Some of these participants created their costumes in just one hour!

Saturday 8:00 PM

**Saturday 8pm Concierge Lounge
Open Gaming**

Featuring a wide selection of board games, card games, and group/party games including Cheapass, Mayfair, Steve Jackson, and German board games. Rules taught. Bring your friends for a round of your favorite game, or come and try something new! (?? hours)

Alex Yeager, Scott Iekel-Johnson

**Saturday 8pm Niles
RIVERFOLK UNFETTERED**

They faced Tom Smith and Ookla the Mok in Musical Quizbowl II. You got a sample of the individual players this afternoon. Now find out what happens when this talented trio is all in one place at the same time!

Chas Somdahl, Becca Allen, Andy Anda



**Saturday 9pm Salons
Masquerade Judging**

This is the long program of the masquerade, for some the best part of the contest. Here, formal judges decide on the best costumes and presentation based on set criteria. These participants will have highly beautiful and imaginative costumes. A special prize will be awarded for best 1970's influenced science fiction or fantasy costume. Awards will be announced at the dance at 11pm.

**Saturday 9pm Dennison I/II
Art Auction**

Really want that art you saw in the art show? So did two others? Here's your chance to outbid them in the auction.

**Saturday 9pm Concierge Lounge
Euchre**

You asked for it! Come play this classic card game. If enough people play, we can optionally run it as a multi-round tournament. (2 hours, 16+ players)

Scott Iekel-Johnson

Saturday 10:00 PM

**Saturday 9pm Niles
Just Plain Silly**

Here's more musical mayhem for your listening enjoyment. These guys'll tickle your funny bone - no doubt about it!

Tom Smith, Ookla the Mok, Jere Stormer



**Saturday 10pm Mediterranean Room
Dance**

The theme is "Queer DJ for the Straight Fan," brought to us by the Great Lakes Gaylaxians, with great reviews. The dance will be broken into "genre blocks" so you won't have to wait too long for music you like, and you'll have a while to enjoy it when you hear it. Also, they will definitely be taking requests. (5 hours)

**Saturday 10pm ConSuite
Toga Party!**

Drape some fabric and come on up to the ConSuite for a great Roman Toga Party, complete with gladiatorial games.

**Saturday 10pm Niles
More Silly Songs with Barry: Themed Circle**

Now it's your turn to participate in the fun! Listen, play, or sing along with more humorous tunes! This is truly a case of the more the merrier!

Barry Childs-Helton, Steve Macdonald, facilitators

**Saturday 10:45pm Salons F/G/H
Costume Parade**

If you want to be part of the Costume Parade (open to anyone in costume) leading up to the awards announcement on Saturday night, show up near the Salons at 10:45pm and be ready to play "Follow-the-Leader."

Saturday 11:00 PM

 11:00 PM 

Saturday 11pm Salon F/G/H

Flights of Fantasy: Themed Circle

In honor of our fantasy oriented GoH's and fans. Anyone is welcome to bring their most beloved mythical/make believe character, creature, or story come to life in song. Watch out - sometimes they're not all warm and fuzzy!

Judith & Dave Hayman, Eloise Mason, facilitators.

Saturday 11pm until we fall over again Nilis
OPEN FILK

Saturday 11pm Pool

SMOFing in the Hot Tub

Heated bubbling fannish gossip with our Fan GoH Geri Sullivan!

 MIDNIGHT 

Saturday Midnight until we fall over again Salon F/G/H
OPEN FILK

SUNDAY

 10:00 AM 

Sunday 10am Concierge Lounge

Breakfast with Julie Bell

Want to know more about Julie? Get up early and ask her! This opportunity is limited to 15 people, so sign up in Ops.

Sunday 11:00 AM

**Sunday 10am Salon G
Writer's Workshop - Open Workshop**

Open workshopping of prose, poetry and visual media stories. Bring a previously completed piece (prose should be no longer than 1500 words, screenplays no longer than 10 pages, poetry no longer than 50 lines). Get some of the most valuable feedback there is for a writer, the feedback of your peers. (3 hours) *David Gardner*

**Sunday 10am Dennison IV
KidFusion - Sunday Morning Cartoons**

Did you think anime was only Pokemon and Digimon? Come watch other popular anime. *Kidfusion Staff*

**Sunday 10am Mediterranean Room
Open Gaming**

Featuring a wide selection of board games, card games, and group/party games including Cheapass, Mayfair, Steve Jackson, and German board games. Rules taught. Bring your friends for a round of your favorite game, or come and try something new! (4 hours) *Alex Yeager, Scott Iekel-Johnson*

**Sunday 10am Mediterranean Room
Giant Settlers of Cataan!**

Come play this popular game in giant form! (2 hours, 4 players)
William Niebling



**Sunday 11am Concierge Lounge
Coffee with Bruce Sterling**

Bruce Sterling has lots of interesting ideas about the world. Want to ask him about some of them? Sign up in Ops to be one of the 15 people this opportunity is limited to seating.
Bruce Sterling

Sunday 11:00 AM

Sunday 11am Dennison I/II The Aliens Have Already Landed

Speculation about other worlds has been going on for centuries — “aliens” have influenced our culture whether or not they really exist. How would we react to a superior civilization? Would a common enemy unite mankind? How could you detect intelligence in a creature from beyond? Would you baptize (or be baptized by) an extraterrestrial? Join Guy Consolmagno, S.J., and Bill Higgins, in a look at the ET role in shaping our own world.

Sunday 11am Mediterranean Room Strange Synergy

Strange Synergy is built around 100 different Power Cards . . . superpowers, mutations, skills, and gadgets. Each warrior starts with three different powers. You choose the combination! Can you create the unbeatable team? Can you win against superior powers? (1 hour, 1-4 players) *Walter Schirmacher*

Sunday 11am Niles So You Want to Write a Song?

Need another perspective on what makes music tick from in inkling of an idea to a full-fledged piece of music? Come find out what these two excellent composers have to say about it. *Barry Childs-Helton, Judith Hayman*

Sunday 11am Dennison IV KidFusion - Kinderfilk

Music for kids and kids at heart...
Eloise Mason, Becca Allen, Susan Moerdyk



Sunday Noon Concierge Lounge Coffee with Ron Westrum

Ron Westrum is an expert in organizational dynamics. Want to ask him what makes people tick? Sign up in Ops because this group is limited to 15 people.
Ron Westrum

Sunday 1:00 PM

Sunday Noon Dennison I/II

Steam Punk

Describing dead technology for the past generation, and technologies that might have been.

Bruce Sterling, Tobias Buckell, Kiel Phegley, Jeff Beeler

Sunday Noon Salon F

How to Build a Career in SF Writing

Experienced authors try to explain how to go from writing, to writing for a living.

Steve Nagy, Steven Harper Piziks, Robert J. Sawyer, Sarah Zettel

Sunday Noon Salon H

Independent Media

When you want to know what's really going on, how do you find out? When is ABC/NBC/CBS/??? not enough? How is technology helping us to change the way we going about getting 'the scoop' on things?

Michele Letica, Cindy McGee, Ben Yalow, Guy Consolmagno

Sunday Noon Dennison IV

KidFusion - Toad Hall Toys

A special event hosted by our Fan Guest of Honor

Geri Sullivan

Sunday Noon Mediterranean Room

Steve Jackson Open Demo

Come learn and play your favorite Steve Jackson games, including Munchkin, Xbugs, Chez Geek, Car Wars, and many more! (2 hours, 16 players)

Eric McGlohon



Sunday 1pm Dennison I/II

What's Cooking in the Tidal Pools of Fandom Subcultures?

Talking about the subcultures, such as gamers, filkers, costumers, fanzine fans, goths. What are the issues with having so many subcultures in the genre? What's new? Are there new subcultures being brought out?

Alex Von Thorn, Jason Prentice Ahlquist, Steve Simmons, Geri Sullivan

Sunday 1:00 PM

Sunday 1pm Salon F
How to Build a Career in SF Art

Experienced artists try to explain how to go from drawing, to creating art for a living. *Julie Bell, Boris Vallejo, Randy Asplund, Charles Urbach, Kurt Erichsen*

Sunday 1pm Salon G
100 Years of Flight

Okay, now what? We've barely made it to the next planet!
Robert Meier, Jim Overmyer, George Stanley

Sunday 1pm Salon H
Cliche Paragraph Competition/Judging

Bring a paragraph loaded with cliché, and see if you can win. The judges will assess yours and the others on such qualities as humor, number of clichés used, overall quality, readability, etc. And if you don't have a paragraph with you, this is still sure to be fun to watch!

Catherine Raymond, Steven Harper Piziks, Lillian Caldwell, Sarah Frantz, Anne Harris

Sunday 1pm ConSuite
Hal Clement Wake

Hal Clement was a scientist, artist, and author, as well as devoted con-goer. In his 70s, he would participate in 7 panels while at ConFusion, and attended cons several times a month. Come up to the consuite to join us in honoring his memory.
Howard DeVore, Chad Childers

Sunday 1pm Dennison IV
KidFusion - Oobleck... what is it?

Come hear the story about the oobleck that got away from the king and make some oobleck of your very own!

Lisa Ragsdale and Kidfusion Staff

Sunday 1pm until we're done or the room closes Niles
With a Little Help from our Friends - Closing Jam

Someone starts, and someone else joins in with harmony, and someone else with percussion, and someone with recorder....This never turns out the same way twice, but it's always good! End your convention on this upnote!

Dave Clement & crew

Sunday 4:00 PM



Sunday 2pm Dennison I/II

SETI Slideshow

Mike Best is renowned for his talks on astronomy. Today he will present information on the search for intelligent life in the universe, a topic near and dear to all of our hearts.

Mike Best

Sunday 2pm Dennison III

SFOHA Meeting

The members of the Science Fiction Oral History Association of Ann Arbor will hold their meeting here at ConFusion. All are welcome to attend.

Sunday 2pm Salon F

Stilyagi Book Club Discussion

The Stilyagi book discussion club has been going since 1973. Wow! Join them in their discussion of this month's book, *Zeitgeist*.

Sunday 2pm Dennison IV

KidFusion - Gaming for Kids

Pass the Pigs... Apples to Apples...

Lisa Ragsdale and Kidfusion Staff



Sunday 3pm Dennison I/II

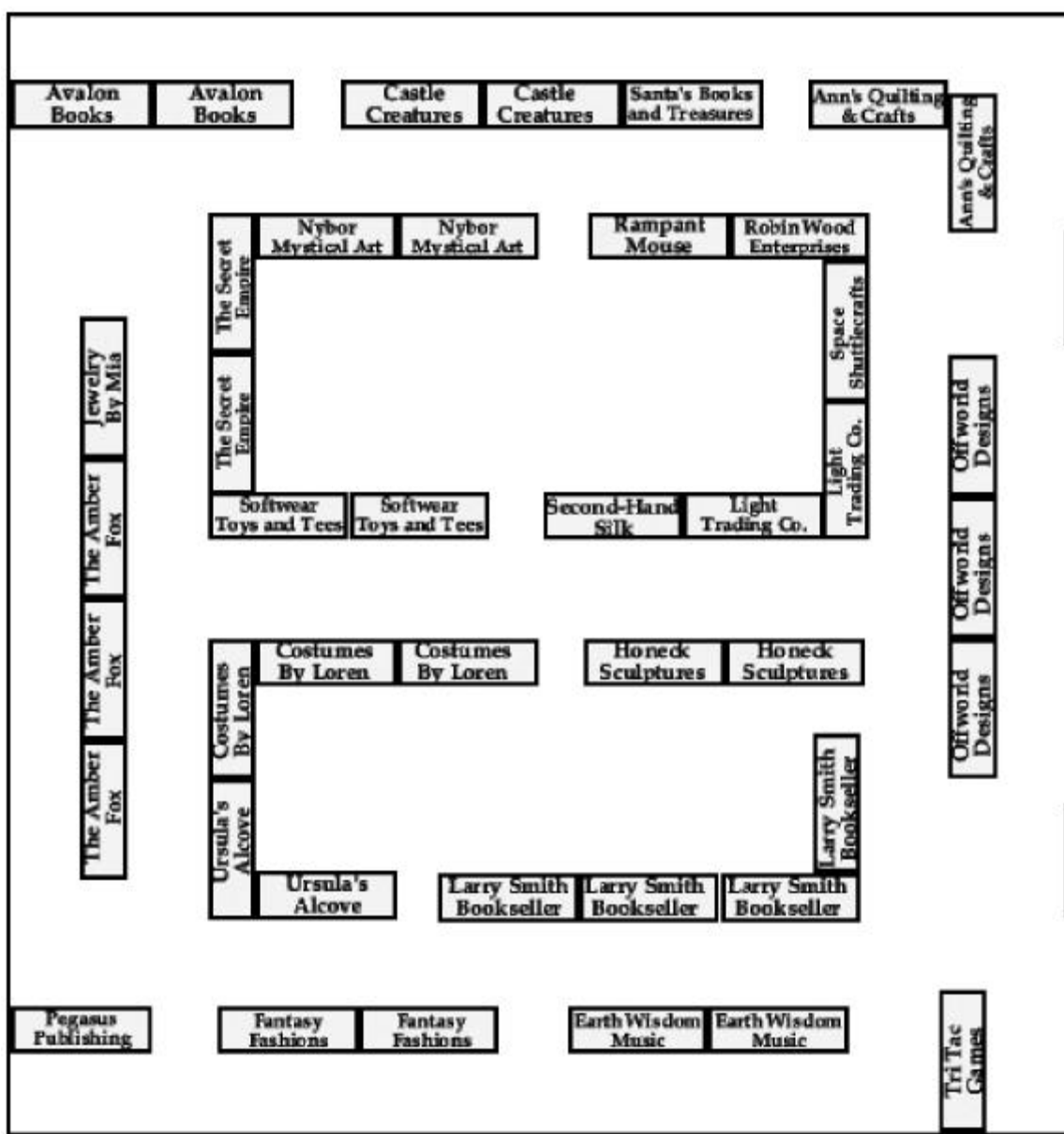
ConFusion Feedback Session

We made a lot of changes to the convention this year. The hotel was part of it, but the programming, the masquerade, the gaming, the use of space, and the mixture of mundanes added to the list of changes. If you've got something you want to say about ConFusion, good or bad, please come say it to our faces at the feedback session.

Sunday 4pm ConSuite

Dead Dog Party

Join our special guest host Geri Sullivan for the party that lasts until the last fan leaves.



Please visit Confusion's Dealer's Room

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CONFUSION XXX CONCOM AND STAFF

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Second: Jim Hayter
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Dealer's Room: Tom Barber
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Green Room: Marah Searle-Kovacevic
Assistant Green Room: Roxanne Meida King

Guest Liaisons
Bruce Sterling: Chad Childers
Julie Bell: Paula Handley
Geri Sullivan: Tammy Coxen
Ron Westrum: Bill Diesenroth
Robert J. Sawyer: Jeff Beeler

Masquerade Director: Kim G. Kofmel
Staff: Evelyn Baker, Muster Manager; Mark B. Hall, Masquerade Weasel, Master of Ceremonies: Gordon Rose, Judges: Julie Bell (masquerade); Boris Vallejo (masquerade); Loren Duilliath (masquerade and workmanship); Cathy Raymond (hall costumes); Michael "freon" Andaluz (hall costumes); Jeff Roush, History Photographer

Operations: Seth Blumberg
Staff: John Guest, Alexander Bouchard, Bill Su, Susan Hope Dundas, Eric McGlohon, Tracey Callison, Karen Roe

Programming
Wrangler: Krysta December
Gaming: Scott Iekel-Johnson
Filk: Susan Moerdyk, Staff: Martha Bay
KidFusion Head: Lisa Garrison Ragsdale
KidFusion Staff: Kenn Ferguson (Second), Cynthia Rossi
Literature: Jeff Beeler
Writing Workshop: David Gardner
Operations: Jeff Beeler, Steve Hudson, Matt Arnold

Dance Committee: Bob Pesavento, Robert Gowan, David Hagerty

Publications
Wrangler: Wyn Jones
Layout: Jeff Roush
Web Page: Anne Murphy, Eric Snyder II
InFusion Editor: Paul Estin

Registration: Tammy Coxen, Robyn Rissell
Staff: Alex Castner, Val Conder, Nancy Kindraka, Amy Pierce, Garry Stahl, Ann Sterling, Diane

Room Party and Party Contest Coordinator: Tammy Coxen

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